

INTRO TO ART		
LEARNING TARGET	STANDARDS	ACTIVITY
<p><i>NEED TO KNOW</i> I can plan for my projects before starting.</p> <p>I can explain the process taken to create and artwork and grade myself using the project rubric.</p>	<ul style="list-style-type: none"> ● VA:Cr1.1.Ia - Use multiple approaches to begin creative endeavors. ● VA:Cr2.1.Ia - Engage in making a work of art or design without having a preconceived plan. ● VA:Cn10.1.Ia - Document the process of developing ideas from early stages to fully elaborated ideas. ● VA:Re9.1.Ia - Establish relevant criteria in order to evaluate a work of art or collection of works. ● VA:Cr3.1.Ia - Apply relevant criteria from traditional and contemporary cultural contexts to examine, reflect on, and plan revisions for works of art and design in progress. 	<p>Planning & Reflection WS (CFA)</p>
<p><i>NEED TO KNOW</i> I can identify, analyze, and critique a work of art. I can state my opinion on a work of art and back up my answer.</p>	<ul style="list-style-type: none"> ● VA:Cn11.1.Ia - Describe how knowledge of culture, traditions, and history may influence personal response to art. ● VA:Pr7.1.Ia - Hypothesize ways in which art influences perception and understanding of human experiences. ● VA:Re8.1.Ia - Interpret and artwork or collection of works, supported by relevant and sufficient evidence found in the work and its various contexts. 	<p>Sketchbook Assignment Checklist (CFA)</p>
<p><i>NEED TO KNOW</i> I can handle materials and tools properly and I understand how my actions regarding materials can affect others.</p>	<ul style="list-style-type: none"> ● VA:Cr2.2.Ia - Explain how traditional and non-traditional materials may impact human health and the environment and demonstrate safe handling of materials, tools, and equipment. 	<p>Material Handling Contract</p>
<p><i>NICE TO KNOW</i> I can work individually and with my peers to create art that alters a specific place.</p>	<ul style="list-style-type: none"> ● VA:Cr1.2.Ia - Shape an artistic investigation of an aspect of present day life using a contemporary practice of art or design. ● VA:Cr2.3.Ia - Collaboratively develop a proposal for an installation, artwork, or space design that transforms the perception and experience of a particular place. 	<p>Texture Project</p>
<p><i>TOUCH ON</i> I can analyze how art affects the people and the world.</p>	<ul style="list-style-type: none"> ● VA:Pr7.2.Ia - Analyze how one's understanding of the world is affected by experiencing visual imagery. 	<p>Intro to Art slideshow</p>
<p><i>TOUCH ON</i> I can determine and reason why exhibitions and/or specific works of art are displayed the way they are.</p>	<ul style="list-style-type: none"> ● VA:Pr4.1.Ia - Analyze, select, and curate artifacts and/or artworks for presentation and preservation. ● VA:Pr5.1.Ia - Analyze and evaluate the reasons and ways an exhibition is presented. ● VA:Pr6.1.Ia - Analyze and describe the impact that an exhibition or collection has on personal awareness of social, cultural, or political beliefs and understandings. 	<p>Intro to Art slideshow</p>